



6.1k

Get Started



Apache Pinot Tutorial for Getting Started - A Step-by-Step Guide

By: Barkha Herman

May 18th, 2023 • 8 min read

How do you get started with [Apache Pinot™](#)? Good question! To save you the hassle of trying to tackle this on your own, here's a handy guide that overviews all of the components that make up Pinot and how to set Pinot up.

The Obligatory What is Apache Pinot and StarTree Section

[Pinot](#) is an open source, free-to-use, real-time, and distributed OLAP datastore, purpose built to provide ultra low-latency analytics at extremely high throughput.

StarTree offers a fully managed version of the Apache Pinot [real-time analytics](#) system and other tools around it, such as a real-time anomaly detection and root cause analysis tool, which you can [try for free](#).

What do you need to run Apache Pinot?

The Docker image that we will use runs multiple services. To accommodate this, we recommend at a minimum the following resources in order to run the sample:

- CPUs: four or more
- Memory: 8 GB or more

- Swap: 2 GB or more
- Disk space: 10 GB or more

Note: When importing custom data or event streaming, you may need more resources. Additionally, note that if not set, Docker will use resources from the host environment as needed and available.

Step-by-step installation of Apache Pinot

For this intro tutorial, we will use Docker. Alternatively, you can run Pinot locally if you wish.

The instructions use a Windows 11 computer, but they will work on Macs as well. Also note that I am using VS Code with the Docker extension installed.

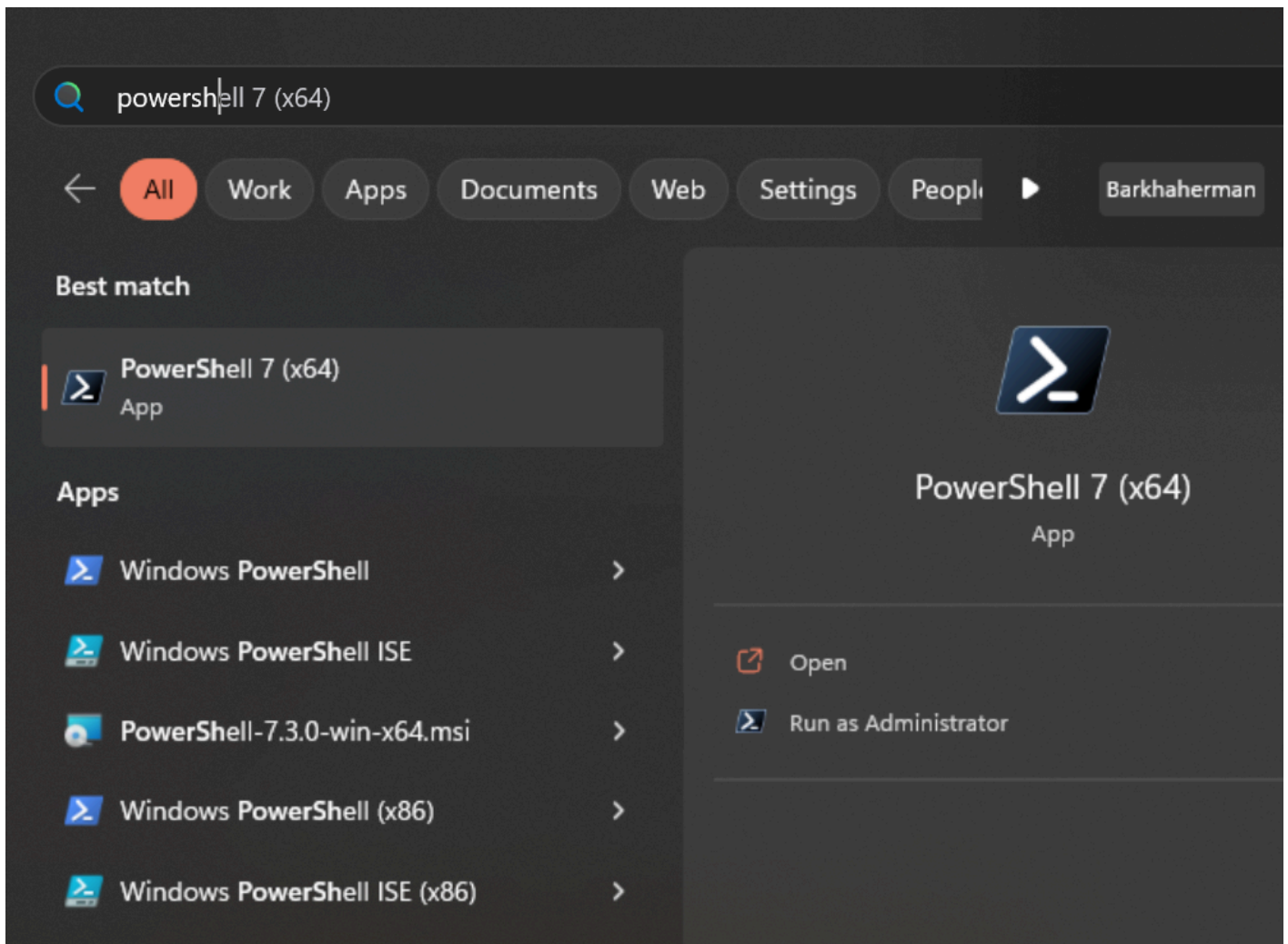
Step 1:

Make sure you have [Docker installed](#) on your machine.

Docker is a set of platform as a service (PaaS) products that use OS-level virtualization to deliver software in packages called containers.

Step 2:

Now, let's download the Docker image. On a Windows machine, start a new PowerShell command window. Note that this is not the same as a Windows PowerShell command window, as shown below.



Use the following command to get (pull) the image we are looking for:

```
docker pull apachepinot.docker.scarf.sh/apachepinot/pinot:0.12.0
```

You can also download the latest version like so:

```
docker pull apachepinot.docker.scarf.sh/apachepinot/pinot:latest
```

Here, apachepinot is the name of the repository in Docker Hub, pinot is the name of the image, and :latest or :0.12.0 is the version for the image. Note that we will be using the 0.12.0 version for this blog post.

Docker Hub is the world's largest repository of container images in the world.

You can verify the image was downloaded or pulled by running the following command:

```
docker images
```

It should show you the image like so:

```
PS C:\Users\Admin> docker images
REPOSITORY          TAG             IMAGE ID         CREATED          SIZE
apachepinot/pinot    0.12.0         7ca9e9bc3471    8 weeks ago     1.7GB
PS C:\Users\Admin>
```

Step 3:

Let's run a container using the Docker image that we downloaded:

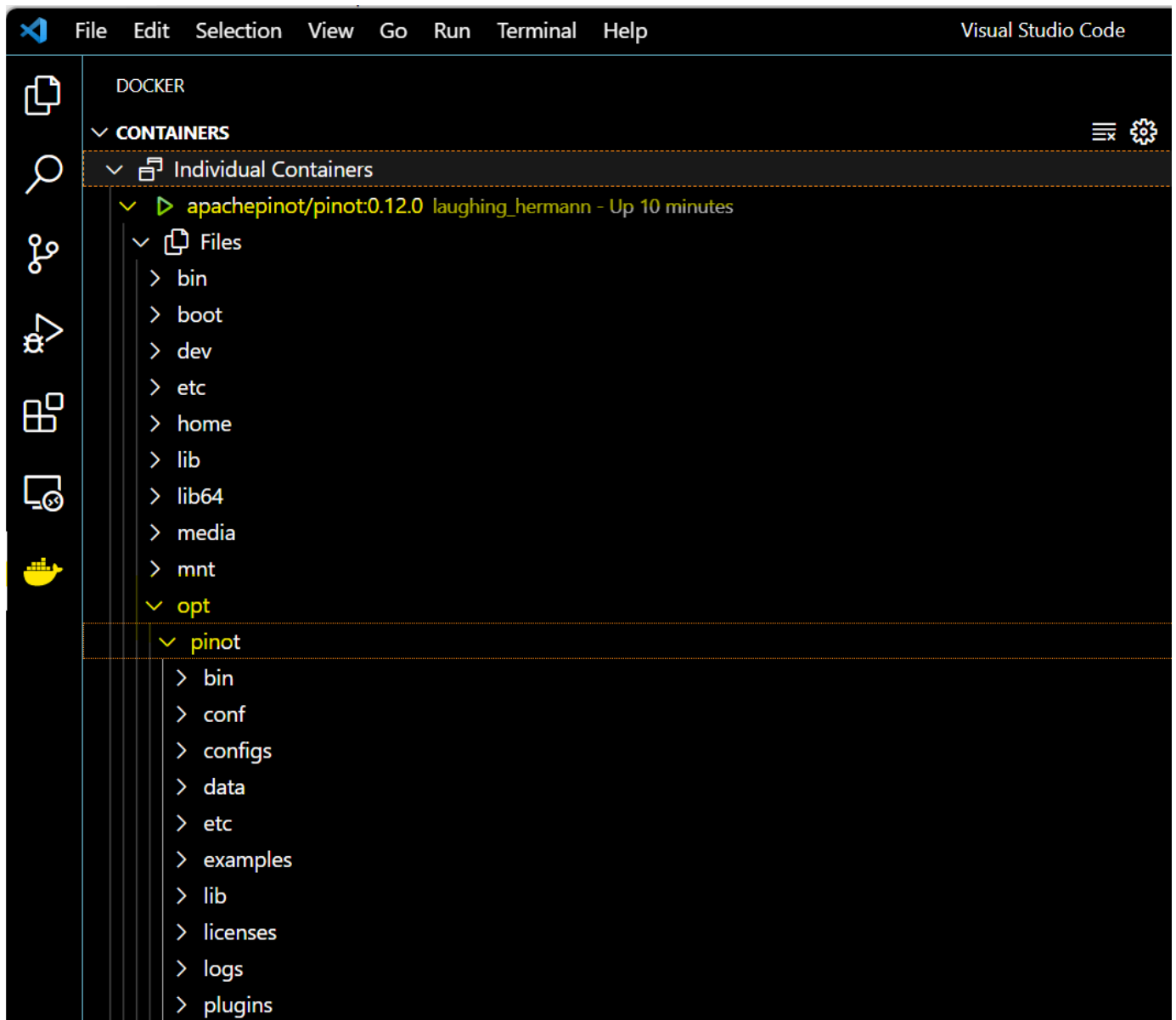
```
docker run -it --entrypoint /bin/bash -p 9000:9000 apachepinot.docker.scarf.sh/ap
```

```
PS C:\Users\Admin> docker run -it --entrypoint /bin/bash -p 9000:9000 apachepinot/pinot:0.12.0
root@5ce5c80fdbe0:/opt/pinot# ls
LICENSE NOTICE bin conf configs data etc examples lib licenses plugins plugins-external
root@5ce5c80fdbe0:/opt/pinot#
```

The docker run command runs the image. The `-p 9000:00` option maps the docker container port 9000 to the local machine port 9000. This allows us to access the Pinot UI, which defaults to port 9000 to be accessible from the localhost. We are using the `--entrypoint` to override the default entrypoint and replace it with Bash. We want to override the default behavior so that we can start each component one at a time. The next parameter `apachepinot.docker.scarf.sh/apachepinot/pinot:0.12.0` is the Docker image we pulled above.

After running the command, we'll find ourselves in the Docker container instance running Bash shell. We can use `ls` to list the contents of the Docker container as shown above.

If you're using VS Code, with the Docker extension installed, you can click on the Docker extension and see our container and its content:



Click on the Docker icon in the left menu, and apachepinot.docker.scarf.sh/apachepinot/pinot:0.12.0. This should take a few seconds to connect to the running container. Now, you can navigate to the files and see what we have under the opt folder.

Step 4:

Let's run the components that are essential to running a Pinot cluster. Change directory to the bin folder and list the contents like so:

```

root@5ce5c80fdbe0:/opt/pinot# cd bin
root@5ce5c80fdbe0:/opt/pinot/bin# ls
generator.sh          quick-start-complex-type-handling-offline.sh  star-tree-index-viewer.sh
pinot-admin.sh        quick-start-complex-type-handling-streaming.sh start-broker.sh
pinot-fs-util.sh      quick-start-hybrid.sh                        start-controller.sh
pinot-tools.sh        quick-start-json-index-batch.sh              start-minion.sh
query-runner.sh       quick-start-json-index-streaming.sh           start-server.sh
quick-start-auth-zk.sh quick-start-partial-upsert-streaming.sh        start-service-manager.sh
quick-start-auth.sh    quick-start-streaming.sh
quick-start-batch.sh   quick-start-upsert-streaming.sh
root@5ce5c80fdbe0:/opt/pinot/bin#

```

In order to start the Pinot cluster, we will need to run the following essential components:

- Apache ZooKeeper™
- Controller
- Broker
- Server

Start ZooKeeper using the following command:

```
./pinot-admin.sh StartZookeeper &
```

pinot-admin.sh is a shell script for starting the various components. The & allows us to continue using the Bash shell. ZooKeeper is responsible for the configuration for the Pinot cluster and needs to be started first.

We can start the remaining components using these commands one at a time:

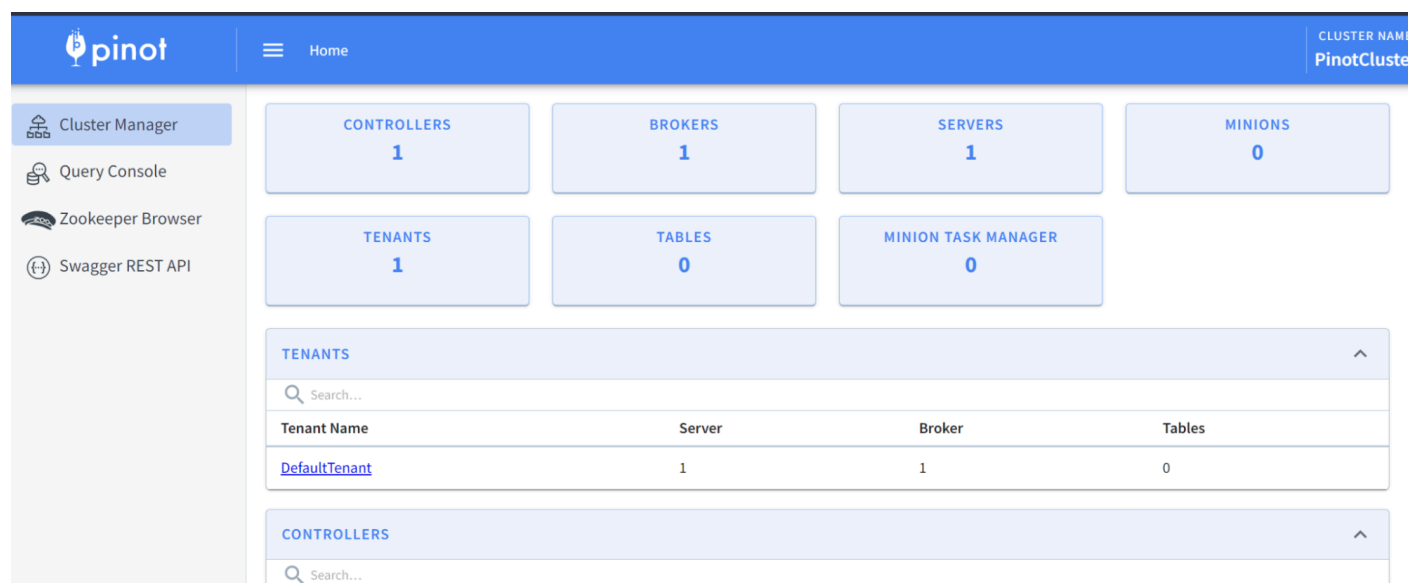
```

./pinot-admin.sh StartController &
./pinot-admin.sh StartBroker &
./pinot-admin.sh StartServer &

```

The controller controls the cluster health and coordinates with ZooKeeper for configuration and status changes. The broker is responsible for query distribution and result collation, sometimes called Scatter-Gather. Servers manage individual table segments and perform the actual read/writes. To get a better understanding of each component, read this [intro to Apache Pinot](#).

At this time, we should have a running Pinot cluster. We can verify via the Pinot Data Explorer by browsing to localhost:9000. You should see something like this:



The screenshot shows the Apache Pinot Cluster Manager web interface. The top navigation bar is blue with the Pinot logo on the left, a 'Home' link in the center, and the cluster name 'PinotCluster' on the right. The left sidebar contains four navigation items: 'Cluster Manager' (selected), 'Query Console', 'Zookeeper Browser', and 'Swagger REST API'. The main content area displays the cluster status with seven blue boxes: 'CONTROLLERS 1', 'BROKERS 1', 'SERVERS 1', 'MINIONS 0', 'TENANTS 1', 'TABLES 0', and 'MINION TASK MANAGER 0'. Below these boxes is a 'TENANTS' section with a search bar and a table. The table has columns for 'Tenant Name', 'Server', 'Broker', and 'Tables'. It contains one row for 'DefaultTenant' with values 1, 1, and 0 respectively. Below the table is a 'CONTROLLERS' section with a search bar.

Tenant Name	Server	Broker	Tables
DefaultTenant	1	1	0

What just happened?

Let's dive in.

We have started the four essential components of Pinot, however, you will note that there is not yet any data in our fresh new instance.

Before we create a table and load data, notice the four navigation menus on the left-hand side. You can look at the cluster status, run queries, inspect ZooKeeper, or launch the Swagger endpoints for the REST API that Pinot supports.

On the cluster, we notice that we have the essentials deployed: controller, broker, and server. Currently, there are no tables and no minions—dispatchable components used for task management—exist, though Notice also that multi-tenancy support is available in the cluster manager.

Step 5:

Now that we have our Apache Pinot cluster ready, let's load some data. Of course, before we do that, we have to create a schema.

Let's navigate to the folder:

```
cd /opt/pinot/examples/batch/baseballStats
```

You will notice that there are the following files listed here:

```
baseballStats_offline_table_config.json
baseballStats_schema.json
ingestionJobSpec.yaml
sparkIngestionJobSpec.yaml
rawdata
```

From the names, we can see that there is a schema file, a table config file, an ingestion job, and Apache Spark™ ingestion job files as well as a raw data folder.

The content of the schema file contains both metric and dimension like so (abbreviated):

```
{
  "metricFieldSpecs": [
    {
      "dataType": "INT",
      "name": "playerStint"
    },
    ...
    {
      "dataType": "INT",
      "name": "baseOnBalls"
    },
  ],
  "dimensionFieldSpecs": [
    {
      "dataType": "STRING",
      "name": "playerID"
    },
    ...
    {
      "dataType": "STRING",
      "name": "playerName"
    }
  ]
}
```



```
],  
  "schemaName": "baseballStats"  
}
```

To create a schema and table for the baseball stats file, run the following command from the /app/pinot/bin folder:

```
./pinot-admin.sh AddTable -schemaFile /opt/pinot/examples/batch/baseballStats/bas
```

You should now see the schema and table created:

The screenshot shows the Pinot Admin web interface. The top navigation bar is blue with a Pinot logo and a 'Home > Tables' breadcrumb. On the left is a sidebar with icons for home, tables, schemas, and a search icon. The main content area is divided into three sections: 'OPERATIONS', 'TABLES', and 'SCHEMAS'. The 'OPERATIONS' section has three buttons: 'Add Schema', 'Add Offline Table', and 'Add Realtime Table'. The 'TABLES' section has a search bar and a table with columns: 'Table Name', 'Reported Size', 'Estimated Size', 'Number of Segments', and 'Status'. It contains one row for 'baseballStats_OFFLINE' with a 'Good' status. The 'SCHEMAS' section has a search bar and a table with columns: 'Schema Name', 'Dimension Columns', 'Date-Time Columns', 'Metrics Columns', and 'Total Columns'. It contains one row for 'baseballStats' with 5 dimension columns, 0 date-time columns, 20 metrics columns, and a total of 25 columns.

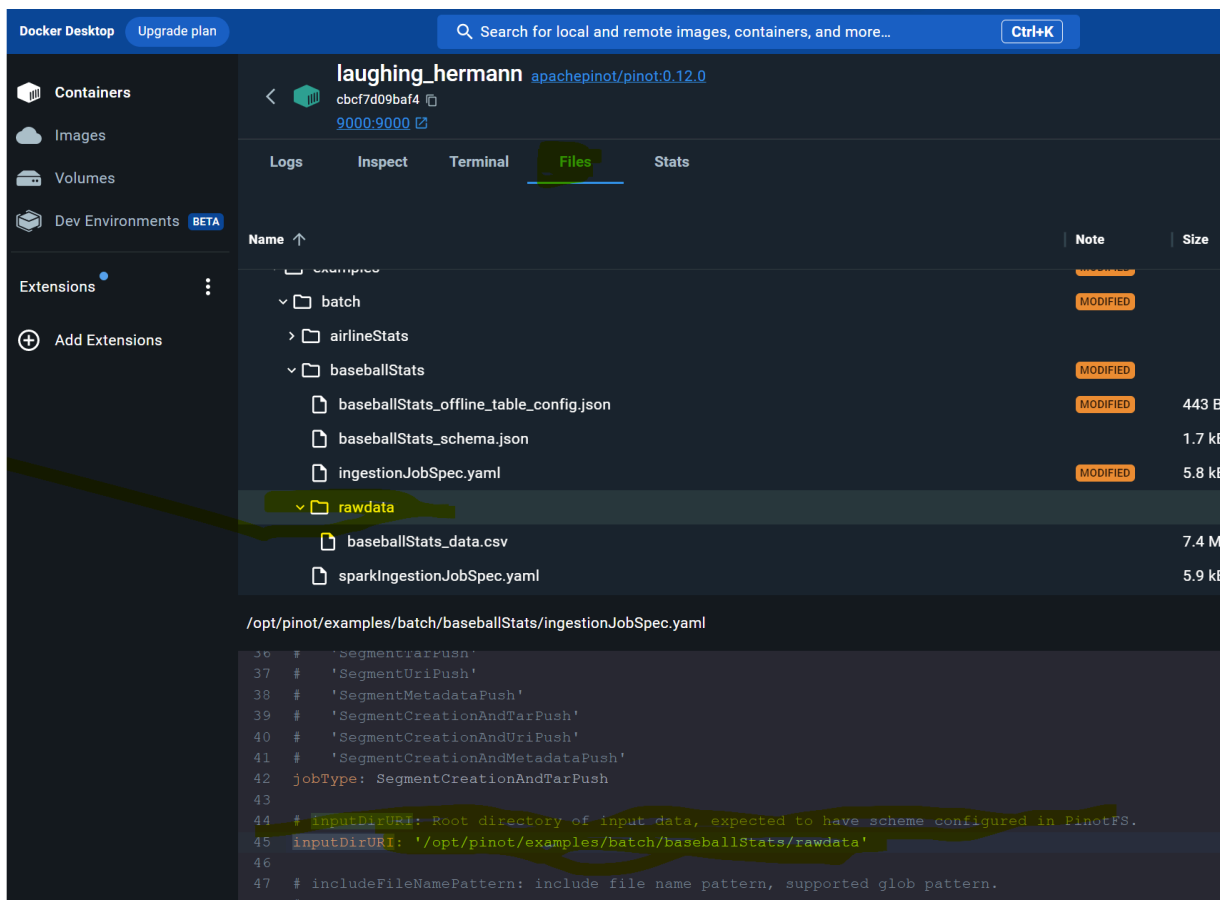
Table Name	Reported Size	Estimated Size	Number of Segments	Status
baseballStats_OFFLINE	0 Bytes	0 Bytes	0 / 0	Good

Schema Name	Dimension Columns	Date-Time Columns	Metrics Columns	Total Columns
baseballStats	5	0	20	25

Next, we'll want to load some data into the table that we created. We have some sample data in the folder rawdata that we can use to load. We will need a YAML file to perform the actual ingestion job and can use the following command to import data:

```
./pinot-admin.sh LaunchDataIngestionJob -jobSpecFile /opt/pinot/examples/batch/ba
```

If you run into trouble on this step like I did, edit the ingestJobSpec.yaml file using Docker Desktop to change the inputDirURI from relative to absolute path. Then rerun the above command.



You should now be able to see the table has been populated like so:

The screenshot shows the Pinot web interface. The 'Tables' section is active, displaying a table with the following data:

Table Name	Reported Size	Estimated Size	Number of Segments	Status
baseballStats_OFFLINE	3.37 MB	3.37 MB	1 / 1	Good

Below the tables section, the 'SCHEMAS' section is active, displaying a table with the following data:

Schema Name	Dimension Columns	Date-Time Columns	Metrics Columns	Total Columns
baseballStats	5	0	20	25

Now, let's run some queries. From localhost:9000, select the Query Console in the left-hand menu. Then type in some of these queries:

```
select * from baseballStats limit 10
```

```
select sum(runs), playerName from baseballStats group by playerName order by sum(runs)
```

The screenshot displays the Pinot Query Console interface. On the left, the 'TABLES' section shows the 'baseballStats' table. Below it, the 'BASEBALLSTATS SCHEMA' is listed with columns: playerID (STR), yearID (INT), teamID (STR), league (STR), playerName (STR), playerStint (INT), numberOfGames (INT), numberOfGamesAsBatter (INT), AtBatting (INT), and runs (INT). The main area is the 'SQL EDITOR', which contains the query: `1 select sum(runs), playerName from baseballStats group by playerName order by sum(runs) desc`. Below the editor are checkboxes for 'Tracing' and 'Use V2 Engine', a 'Timeout (in Milliseconds)' field, and a 'RUN QUERY' button. The 'QUERY RESPONSE STATS' section shows a table with columns: timeUsedMs, numDocsScanned, totalDocs, numServersQueried, numServersResponded, numSegmentsQueried, and numSegmentsPro. The results show: 211 ms used, 97889 docs scanned, 1 server queried, and 1 segment processed. Below this are buttons for 'EXCEL', 'CSV', and 'COPY', and a 'Show JSON format' toggle. The 'QUERY RESULT' section shows the query results in a table with columns 'sum(runs)' and 'playerName'. The results are: 11581 for John Joseph and 7981 for Michael Joseph.

timeUsedMs	numDocsScanned	totalDocs	numServersQueried	numServersResponded	numSegmentsQueried	numSegmentsPro
211	97889	97889	1	1	1	1

sum(runs)	playerName
11581	John Joseph
7981	Michael Joseph

And there you have it!

What's under the hood?

If you're curious to go a step further and see what the segments look like and what the actual data on disk looks like, keep reading! In the Tables section of localhost:9000, you can scroll down to find a segment:



Home > Tables > baseballStats_OFFLINE

TABLE CONFIG

```
17     "enableDefaultStarTree": false,
18     "enableDynamicStarTreeCreation": false,
19     "aggregateMetrics": false,
20     "nullHandlingEnabled": false,
21     "optimizeDictionary": false,
22     "optimizeDictionaryForMetrics": false,
23     "noDictionarySizeRatioThreshold": 0,
24     "invertedIndexColumns": [
25       "playerID",
26       "teamID"
27     ],
28     "rangeIndexVersion": 2,
29     "autoGeneratedInvertedIndex": false,
30     "createInvertedIndexDuringSegmentGeneration": false,
31     "loadMode": "HEAP"
32   },
33   "metadata": {
34     "customConfigs": {}
35   },
36   "isDimTable": false
37 }
38 }
```

TABLE SCHEMA

Search...

Column
playerID
yearID
teamID
league
playerName
playerStint
numberOfGames
numberOfGamesAsBatter
AtBatting
runs

Rows per page: 10 1-10 o

SEGMENTS - 1

Search...

Segment Name	Status
baseballStats_OFFLINE_0	GOOD

INSTANCE COUNT - 1

Search...

Instance Name
Server_172.17.0.2_7050

Clicking on this gives the specifics of the segment:

Home > Tables > baseballStats_OFFLINE > baseballStats_OFFLINE_0

SUMMARY

Segment Name: baseballStats_OFFLINE_0

Total Docs: 97889

Create Time: March 23rd 2023,

REPLICA SET

Search...

Server Name	Status
Server_172.17.0.2_7050	ONLINE

METADATA

```
1 {
2   "segment.index.version": "v3",
3   "segment.size.in.bytes": "1450963",
4   "custom.map": "{\"input.data.file.uri\":\"file:/opt/pi
5   "segment.total.docs": "97889",
6   "segment.crc": "3391015999",
7   "segment.creation.time": "1679613190832",
8   "segment.download.url": "http://172.17.0.2:9000/segmer
9   "segment.push.time": "1679613191866"
10 }
```

Pinot allows you to easily inspect your segments and tables in one easy-to-use UI. You can find what's where and keep an eye on size, location, number of documents, etc.

Conclusion

Congratulations!

Together, we've:

- Installed and ran Apache Pinot components
- Created a table schema and a table
- Loaded data in a table
- Ran a few queries
- Explored the Pinot UI

In my next article, we'll consume event streaming data using Apache Pinot and Apache Kafka®.

In the meantime, run more queries, load more data, and don't forget to [join the Community Slack](#) for support if you get stuck!



Resources

Docs

Getting Started

ThirdEye

Company Stories

Download

Blog

Apache

Foundation

License

Security

Sponsorship

Events

Thanks



Join our newsletter



Copyright © 2026 The Apache Software Foundation. Apache Pinot, Pinot, Apache, the Apache feather logo, and the Apache Pinot project logo are registered trademarks of The Apache Software Foundation. This page has references to third party software - Presto, PrestoDB, ThirdEye, Trino, TrinoDB, that are not part of the Apache Software Foundation and are not covered under the Apache License.